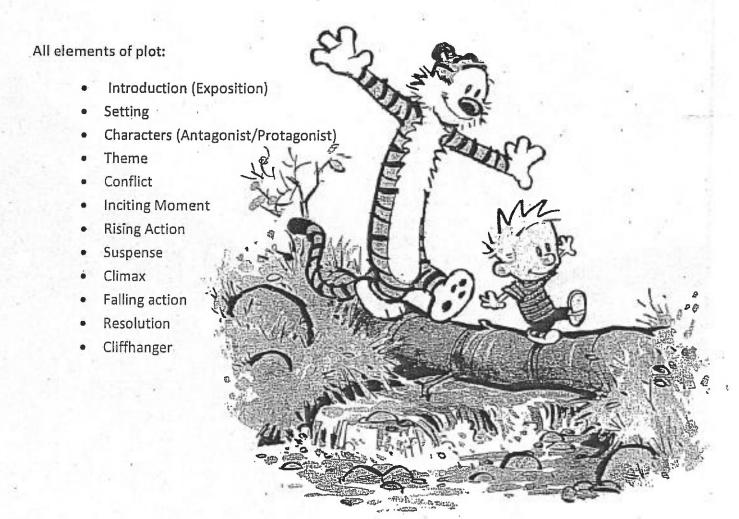
**Directions:** Read the Calvin & Hobbes cartoon "Spaceman Spiff" and look carefully for the literary devices, elements of figurative language and elements of plot that we have studied this year. Color each frame where you find something and then label what you find on the back of the frame.

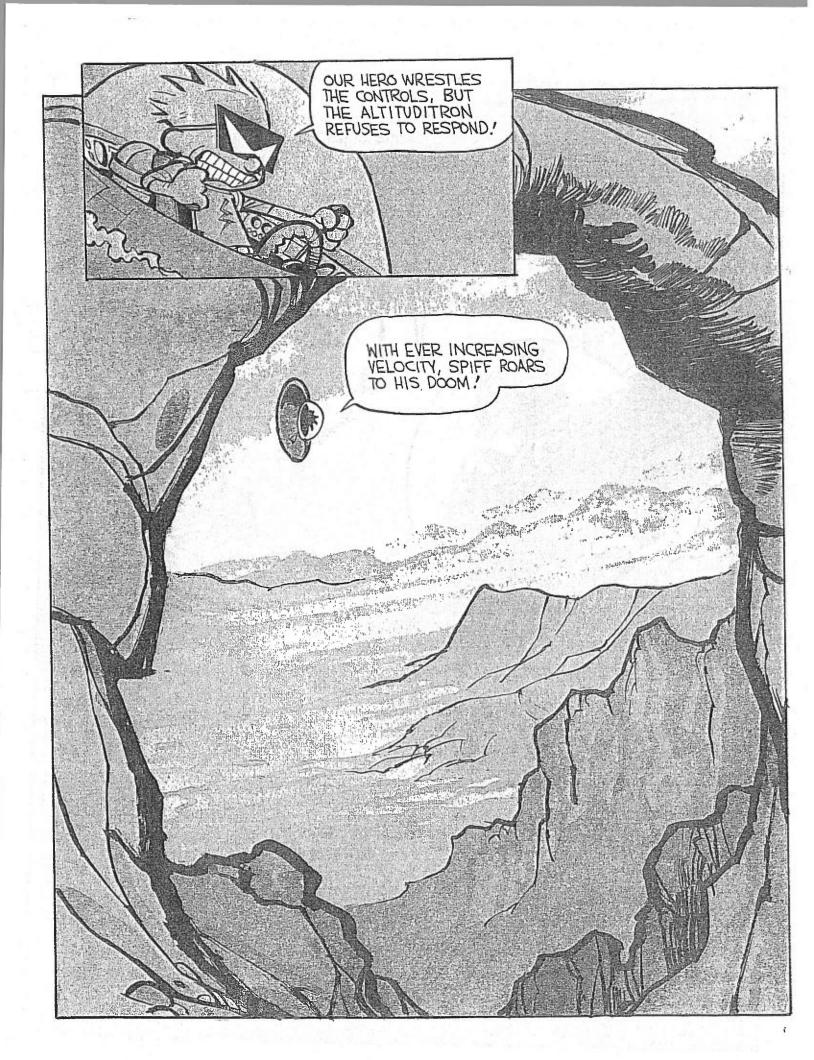
## What can be found in the story?

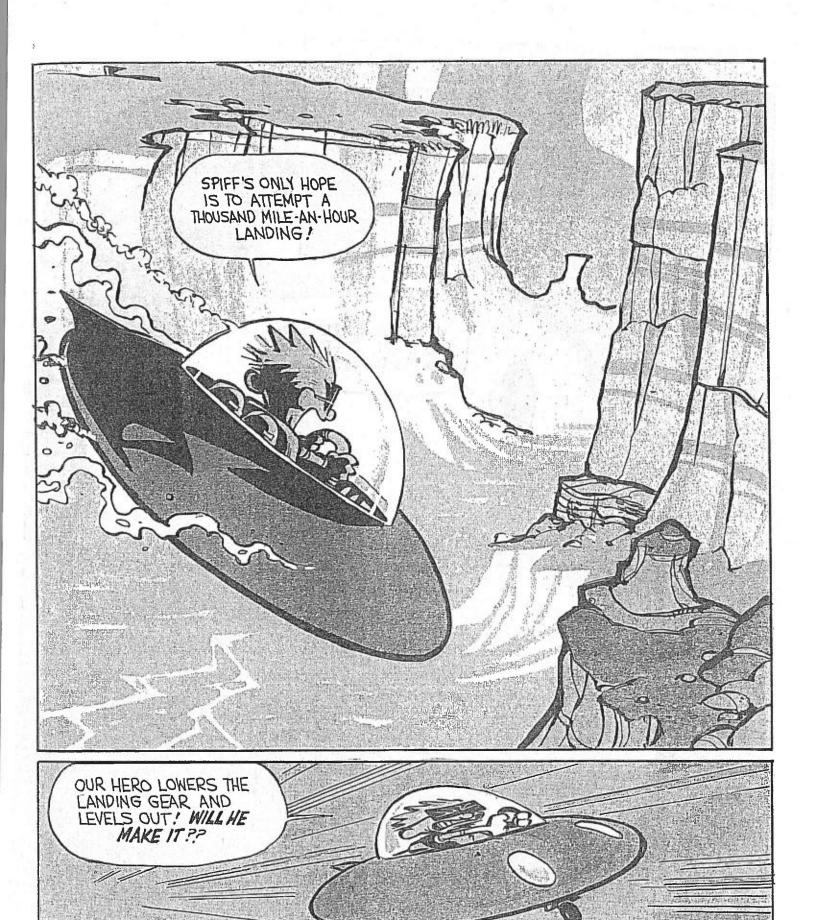
- Metaphor
- Simile
- Symbolism
- Hyperbole
- Allegory
- Allusion
- Archetype (Hero's Journey)
- Onomatopoeia

- Alliteration
- Personification
- Protagonist & Antagonist
- Tone
- Mood
- Imagery
- Allegory
- Hyperbole
- · And many more...



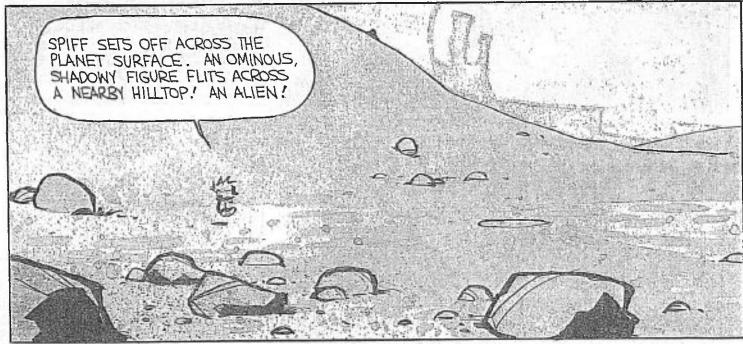










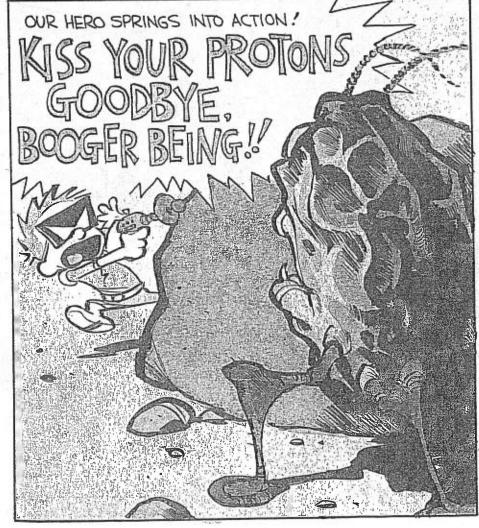




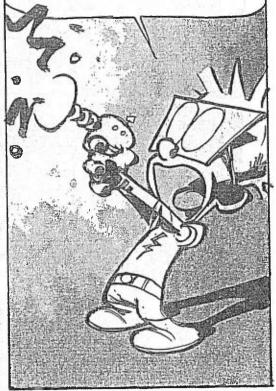
HI CALVIN! I SEE YOU, SO YOU CAN STOP HIDING NOW! ARE YOU PLAYING COWBOYS OR SOMETHING? CAN I PLAY TOO?







SPIFF FIRES REPEATEDLY ...
BUT TO HIS GREAT SURPRISE
AND HORROR, THE ZORCH
CHARGE IS ABSORBED BY
THE BOOGER BEING WITH NO
ILL EFFECT! INSTEAD, THE
MONSTER ONLY BECOMES ANGRY!





ZOUNDS! THE BOOGER BEING IS IN ALLIANCE WITH THE NAGGON MOTHER SHIP THAT SHOT SPIFF DOWN IN THE FIRST PLACE! OUR HERO OPTS FOR A SPEEDY GETAWAY!



